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## WHAT IS REACH?

- Reach is designed to increase learning engagement and retention. It simplifies the management of training progress, rewards, and user success, and streamlines training programs into a multi-platform environment.

## WHY REACH?

- Provide engaging, effective learning content.
- Use reward systems and gamification elements to inspire learners to achieve.
- Identify star performers and areas where learning content needs changes to improve the learner's progression.
- Share news and announcements, send push notifications and gather feedback.
- Combine a compelling gameplay experience with mobile access, at work, while traveling, or at home.
- Access content on tablets, laptops, and desktops too.

## FEATURES

- Learning management
- User management
- Communication management
- Serious games for learning engine
- Built-in resource and reward creator
- Push notifications to groups and roles
- Surveys
- Reminder scheduling
- Discussion forums
- Analytics dashboard with fully exportable reports
- Hosted on Microsoft Azure
- Authentication for learners and admins
- xAPI compatible

## MORE INFORMATION

- Reach is an open world learning platform and contains no learning content by default.
- All learning content is published by the software licensee, in collaboration with ARC Business Solutions or in agreement with third-party content providers.
- Reach comes with an analytics engine and dashboard to monitor learner and gaming elements progression.
- ARC Business Solutions can provide instructional design, game concept design, writing, copy editing, web content management and translation services.
- Request a Reach demo at [arcreach.com](http://arcreach.com).

## WHO IS ARC?

- We're an information technology company of 100+ people founded in 1998.

## WHERE IS ARC?

- Edmonton, Calgary, Toronto, Regina, and the USA with customers across North America.

## HOW DOES ARC HELP?

- Technology Consulting, Mobile App & Software Development, IT Managed Services, and Enterprise Information Management.

